

A somewhat revised and improved version of a talk given a year or two ago for STLLUG.



(Fail2ban does not: - we will get to this later -

stop distributed attacks that use each zombie only once;

help if you are working in a virtual server without iptables, or you haven't got root;

help if the logfile message does not include an IP address.)



XML or SGML based mil-spec documents

Run the Visual C++ debugger or read a switchbox schematic.

Generate 'picture books' for custom test program sets using Python and MS Word.

Questions to be Answered

- Why would you want it?
- What do you need to know to make it work?
- How do you get it?
- What can't it do?
- How can you learn more?

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What is it? - answered two slides back.

Why would you want it?

- Reduce noise in log files
- Impede unauthorized access
- Reduce spam filtering load
- Reduce webserver load
- Easy to get, setup, and use

Because you want to accomplish these things

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Because it has these desirable features



Jails, Filters, and Actions are special Fail2ban terms.

A *Jail* defines where and how to look for repetitive access failures and what to do about them.

A *Filter* contains one or more regular expressions that matches or rejects log file messages to identify unauthorized access attempts.

The default *Action* when a match occurs is to add a drop rule to the iptables chains.

Iptables is a powerful package from netfilter.org that lets you specify match rules and actions on network packets. Iptables is probably installed by default. Fail2ban uses iptables to drop 'hostile' packets.



A jail defines where and how to look for repetitive access failures and what to do about them. A filter, an action, and some data to make them work.

(Don't confuse this with a chroot or FreeBSD jail)

[Default] – use these values if not specified

ignoreip – your local trusted network, if you have one: laptops move, servers do not.

bantime – timer for the drop filter

maxretry - count that triggers filtering

findtime – time window for maxretry



This was set up to defend against a set of targeted (often used real usernames) attacks with a particular signature.

Enabled – the obvious

Port – these ports are used in the default ban action

Filter – the file with the regular expression(s)



Ban action – do this when an attempt is found

Logpath – the log file to look in

Maxretry – how many matches for an IP address trigger the banaction

Findtime – the window for counting maxretry

Bantime – how long that IP address is dropped; how long before fail2ban removes the the drop rule from iptables (assuming default actions)



A filter is the regular expression (or more than one) that matches or rejects log file messages to identify unauthorized access attempts.

/etc/fail2ban/filter.d

The fail2ban regular expressions work on the logfile entry after the date has been stripped off.

You can test your filter files with fail2ban-regex.



I used these filters mostly 'out of the box', though it turned out I needed to modify the exim4 filter to match the log message format on the system where I use fail2ban.



The fail2ban regular expressions work on the logfile entry after the date has been stripped off

You can test your filter files with fail2ban-regex

I use regular expressions often enough to create this one, but rarely enough that I keep a copy of 'Mastering Regular Expressions' handy. 2Nd edition is \$10 w/ shipping, used.

This is a filter I created when I observed that most targeted (using real usernames) attempts had some common features.



These are custom filters I set up.

Eximt limits many targeted attacks.

Flag filters repetitive senders of flagged email.

Spam filters senders of spam.

Ssh-root filters any attempt to use an account on the deny list.



Some filters set up for Apache.

Based on log file analysis. No such file excluded from error.log on this server.

Others:

404 – no such file 408 – timeout OpenVAS wp-login xmlrpc



The default action when a match occurs is to add a drop rule to the iptables chains. You can define your own actions.

Iptables is a powerful package from netfilter.org that lets you specify match rules and actions on network packets. Iptables is probably installed by default. Fail2ban uses iptables to drop 'hostile' packets.



Iptables is a powerful package from netfilter.org that lets you specify match rules and actions on network packets. Iptables is probably installed by default. Fail2ban uses iptables to drop 'hostile' packets. How do you get it?

- aptitude update
- aptitude install fail2ban
- ... or the equivalent on your system

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help if the logfile message does not include an IP address.

Results (uptime 30 days)

Linux2:/etc/cron.daily# iptables -vnxL | /etc/cron.daily/f2bcounts.py

- ('Filter/Jail', 'Pkts', 'Bytes')
- ('fail2ban-FLAG', 2016, 192078L)
- ('fail2ban-SPAM', 33849, 1789535L)
- ('fail2ban-EXIM4', 9706, 464767L)
- ('fail2ban-UW-IMAP', 21264, 1055070)
- ('fail2ban-EXIMT', 1120, 61914L)
- ('fail2ban-ssh-root', 1448, 127360L)
- ('fail2ban-ssh', 0, 0L)
- ('TOTALS', 69403, 3690724L)

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The INPUT chain is the one we care about. Packets work down the # chain until accepted or dropped. The fail2ban rules are jump rules, # that is, matching packets jump to the named chain. If they match # a rule in that named chain, they are dropped. Otherwise, they return # to the next rule in the INPUT chain. So, to find out how many packets # are dropped by a f2b rule, subtract the returned packet count of the # f2b chain from the match packet count shown for that f2b rule in the # INPUT chain.

import fileinput

```
seenChainINPUT = False
seenChainFORWARD = False
getReturnCount = False
chain = ""
beforeList = []
afterList = []
totPkts = 0
totBytes = 0
```



```
for line in fileinput.input():
  if not seenChainINPUT:
    if "Chain INPUT" in line:
      seenChainINPUT = True
  elif not seenChainFORWARD:
    if "Chain FORWARD" in line:
      seenChainFORWARD = True
    elif "fail2ban-" in line:
      slist = line.split()
      beforeList.append((slist[2], slist[0], slist[1]))
  elif "Chain fail2ban-" in line:
    slist = line.split()
    chain = slist[1]
  elif "RETURN" in line:
    slist = line.split()
    afterList.append((chain, slist[0], slist[1]))
for bsl in beforeList:
  for asl in afterList:
    if bsl[0] == asl[0]:
      print (bsl[0], int(bsl[1])-int(asl[1]), int(bsl[2])-int(asl[2]))
      totPkts = totPkts + int(bsl[1]) - int(asl[1])
      totBytes = totBytes + int(bsl[2])-int(asl[2])
print ("TOTALS", totPkts, totBytes)
```



Wiki

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Presentation at Pycon

